



## **Life Skills – Interpersonal Relationships Skills The Buyer, the Seller and the Goods**



**Aim of the Game:** To study interpersonal relationships

**Learning Objectives:**

- To experience relationships of power.
- To discuss ways to maintain a balance in relationships of power.

**Structure:** Groups of three

**Time:** 15-30 minutes

**Materials:** None

**Method:**

- Ask the Scouts to form groups of three and to assign each member of the group as either A, B or C.
- Tell them that in the activity:
  - A will play the Buyers,
  - B will play the Sellers,
  - C will play the Goods (or Merchandise).
- Instruct the Buyers **not to buy** the Goods and instead to find defects in them.
- Instruct the Sellers to **try to convince** the Buyers to buy their Goods.
- Instruct the Goods to keep silent and not to move unless told to do so by the Sellers and the Buyers.
- After a few minutes, ask the players to switch roles and continue the role-play until everyone has experienced being the Buyer, Seller and the Goods.

**Evaluation:**

- What can you say about the activity?
- How did you feel when you were the Buyer/Seller/the Goods?
- Of the three, who do you think is the most powerful and why?
- Who do you think is the least powerful and why?
- What power does the merchandise have?
- What could the Seller do to 'empower' the Goods?
- In our everyday life situations, when do we feel like a Buyer, a Seller and Goods?
- How do we deal with these feelings?